

# YARS Net Script

"Good evening, this is (your name and call sign), net control for the Yolo County Amateur Radio Society Net on the K6MVR repeater. Please be advised that this net may be broken at any time for emergency or priority traffic. Is there any such traffic at this time?"

*(pause - if anyone has priority traffic at any time, yield to them and continue the net afterward)*

This net meets every Monday evening at 2030 hours local time on the K6MVR repeater. The repeater is on 147.000 MHz, negative offset, tone setting of 136.5, located high atop Mt. Vaca. Visitors and guests are always welcome to check into the net.

We will soon take check ins in groups by call sign suffix. First, I would like to call our president (*Gary, WA6TQJ*) for any special announcements. *Gary* are you there

Now we will do regular check ins. Please give your call sign phonetically, with name and location.

Any member or visitor with call sign suffixes beginning with **Alpha to India**, please check in now.

Any member or visitor with call sign suffixes beginning with **Juliette to Romeo**, **please** check in now.

Any member or visitor with call sign suffixes beginning with **Sierra to Zulu**, please check in now.

Any late check ins or anyone that was missed, please check in now.

*(take checkins - write down call sign and name, note if they have traffic)*

Now we will call on stations with traffic for the net.

*(call on stations in check in order for traffic, news, swaps, etc)*

Is there any other traffic for the net, late check ins or anyone that was missed for the regular roundtable?

*(pause, handle traffic)*

The next meeting of the Yolo Amateur Radio Society will be on Tuesday (*add date and month*) at 7:30 PM at the Explorit! Center in Davis on 5th street. Further instructions can be found at <http://www.yars.org>.

I'd like to thank everyone for checking in.

This is *(your call sign)* closing the YARS net on the K6MVR repeater at *(time)* with *(number)* check ins. The repeater is now open for normal usage